



Porsche Club of America

zone 7

Concours Prep & Judging School

2017

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Schedule

- 10:00 to 11:15 Today's Objectives and Presentation / Q&A about the Zone 7 Concours Series
- 11:15 to 11:30 Break & Regroup
- 11:30 to 12:00 Judging Demo
- 12:00 to 12:30 Lunch
- 12:30 to 1:45 Hands-on Judging Practice
- 1:45 to 2:00 Debrief and Q&A



About the Zone 7 Concours Series

- What is a Concours?
- Overview of Zone 7 Categories / Divisions
- Overview of Scoring & Changes for 2017
- Guidelines for Judging
- Guidelines for Participating
- Guidelines for Preparation
- Review Scoring Sheets
- Q&A



What is a Concours?

- Concours d'Elegance is a French term describing a gathering of automobiles in competition to judge their respective merits (and it's pronounced with a silent 's')
- Many, but not all PCA Zones host a series; Zones 7 and 8 both have an active Concours Series
- In Zone 7 we (mainly) judge cleanliness, preparation and maintenance
- All Porsche cars are eligible
- Emphasis is on having fun, engaging in FRIENDLY competition and enjoying your car and those of your fellow PCA members
- Preparation – surfaces should not only be clean, but they should be prepared and presented similar to how they left the factory



Overview of Categories / Divisions

Area	Wash & Shine	Street	Full	Competition & Special Interest	Restoration Preservation & Unrestored
Exterior	X	X	X	X	X
Interior	X	X	X	X	X
Storage	X	X	X	X	X
Engine		X	X	X	X
Chassis			X		
Originality					X



Overview of Categories

Wash & Shine

- Best entry-level category
- Ideal for cars that are regularly driven and maintained
- Car **MUST** be driven 2,000 or more miles per year

Street

- Step up from W&S
- Adds engine
- Car must be driven to the event

Full

- If it's on, in or under the car, it's judged; toughest category
- Only category in which chassis (undercarriage) is judged
- Car can be driven or trailered to the event (only category)



Overview of Categories (cont)

Competition / Special Interest

- Designed for very specific cars
- Same areas judged as Street
- Bonus points for factory racers or cars that actively compete

Preservation / Unrestored

- Designed for cars that are at least 21 years old
- Emphasis on originality, same areas judged as Street
- Targeting cars that have been driven and maintained

Restoration

- Similar to Preservation – same categories
- Originality also judged in the sense of “is it correct”



Changes / Emphasis for 2017

Points Deduction Changed to Tenth Point(s) from Whole Points

- 0.1 = Very minor fault
- 0.2 = Unambiguous, but not significant fault
- 0.3 = Significant fault

“Newer” Models Eligibility

- 991, Boxster, Cayman again eligible for Street or Full
- Engine covers must be removed prior to “light dusting” period
- 991s engine fans must also be removed

Other

- Judging target for 10:15 start / Judges meeting at 10:00
- “Light dusting” period announced and enforced



Guidelines for Judging



Guidelines for Judging

Objectives

- Get the cars in a given class in the right sequence
- Be respectful of entrants and the work they've put in
- Be consistent from car to car

Do No Harm (!)

- Remove jewelry & sharp objects (ideally, cover your belt)
- Be very (VERY) careful in “sensitive” areas (engine, under dash)
- Do not open compartments, move seats, open doors / covers, etc.

Don't Pile On

- Deduct points required to ensure car is in right sequence
- Every car has something good – emphasize this in debrief



Guidelines for Judging (cont)

Procedure

- Each judge gets 5 minutes
- Head judge greets participant / introduces other judges
- Conducts 1 minute walk around with car closed to get general sense of the car and assess panel gaps / fit / finish
- Asks participants to open the car and compartments, remove panels, etc.
- Makes sure no judging has started yet and that judges are ready
- Commence judging (head judge has 4 minutes, all others have 5)
- Timer announces 1 minute warning, then calls time
- Judges complete notes, head judge debriefs with owner
- Thanks and move on to the next car



Guidelines for Judging (cont)

Deductions

- Start with perfect and only deduct for faults actually found
- The judge **MUST** make notes (even brief) for faults found
- Only deduct for single instance of a fault in an area, but an area can have multiple faults
- While no car is likely perfect, it's possible to have 0 deductions

Example 1

- Two wheels have minor brake dust on multiple lug nuts and one has curb rash
- Other two wheels are perfect
- Would be 3 total deductions – 2 for brake dust, 1 for curb rash
- Total amount deducted depends on severity (more on that...)



Guidelines for Judging (cont)

Example 2

- Passenger floor mat has multiple pieces of lint, driver's floor mat looks perfect, but has a blade of grass
- Would (likely) be 1 total deduction
- Is the event held on grass or a parking lot, could it have blown in when car was opened?

Example 3

- The hood has multiple unrepaired paint chips
- The front spoiler has multiple unrepaired paint chips
- The right front quarterpanel has a major dent and a repaired paint chip
- Would be (?) deductions?



Guidelines for Judging – Fault Severity

0.1 – Very Minor Fault

- It's there, but only on close / careful inspection
- Example – a piece of lint or two on an obviously prepared carpet
- Example – one or two very small paint chips on problem areas

0.2 – Unambiguous but not Severe Fault

- May not be obvious to a casual observer
- Example – multiple minor unrepaired stone chips
- Example – visible dirt / dust on outer surface of wheels

0.3 – Severe Fault

- Obvious to even a casual observer
- Example – Dents, major scrapes / scratches, cracked paint
- Example – Carpets that obviously haven't been vacuumed
- Example – Glove compartment full of gum, papers, etc.



Guidelines for Judging – Misc.

- Judge against how the car left the factory (owners manual in glove compartment is okay, excessive rubber / leather / vinyl dressing isn't)
- Floor mats are okay, judge them, not the carpet under them
- Gloves and towels are not allowed (except to wipe your hands)
- Double judging is not allowed (pointing out something to a different judge)
- Paint chips are binary – even a poorly repaired chip should be considered repaired...but has it been repaired (?)
- Participants should feel welcomed and encouraged to come back and leave having learned something about their car



Guidelines for Judging – More Misc.

- It's okay to not find something, it's NOT okay to find something and ignore it
- Open cars (Cabriolets / Targas) judged with top up / closed
- Take novices into account – offer encouragement and more thorough explanation / debrief
- When in doubt, ask the head judge
- Be cool – entrants have put a lot of work in to preparing their car



Guidelines for Participating



Guidelines for Participating

- It's not personal – judges are trying to be fair, thorough and consistent
- We're all volunteers and trying to do the right thing, but sometimes mistakes are made
- It's bad etiquette to hover over the judges; give them some space
- It's a great idea to bring something to sit on and some water
- Volunteer – it's fun and it's the right thing to do
- Remember, this is fun



Guidelines for Preparation



Guidelines for Preparation

- Biggest rookie mistake – spend 90% on polishing / waxing and 10% on everything else
- Don't wait until the day before to start prepping
- Best way to prepare is to judge your own car – print out the scoring sheets and review every item to be judged
- If you do all of your prep in the garage, inspect your car outside in daylight before you declare yourself done
- If you haven't done this before, do some research (links to supplies and resources are posted on the fabulous new Zone Website)
- Q-Tips and microfiber are your friends
- There's no substitute for investing the time



Overview of Score Sheets



Preparation - Exterior

	Maximum <u>Points</u>	Points <u>Deducted</u>
1. Exterior Paint (Condition, Chips, Scratches)	15	_____
2. Coachwork (Metalwork & Fit), Gas Cap and Filler Area	15	_____
3. Exterior Glass, lights, mirrors, windshield, reflectors	8	_____
4. Metal Trim	8	_____
5. Rubber Trim & Seals (excluding bumpers)	8	_____
6. Bumper Assemblies	8	_____
7. Hubcaps, rims (outer surfaces of wheels and tires)	8	_____
	Total Deductions =	_____
	FINAL SCORE: (70 points – Deductions) =	_____



Preparation - Interior

	Maximum <u>Points</u>	Points <u>Deducted</u>
1. Seats, Mechanisms, Rails	9	_____
2. Door & Side Panels, Headliner	9	_____
3. Carpeting, Floor and Interior Coverings	9	_____
4. Door Compartments/Pockets, Glove Box & Lights	9	_____
5. Dashboard, Steering Wheel, Instruments, Ashtray	8	_____
6. Door Jamb, Threshold, Hinges, Rubber Seals	8	_____
7. Interior Glass, Lights, Mirrors, Window Operation	8	_____
	Total Deductions =	_____
	FINAL SCORE: (60 points – Deductions) =	_____



Preparation - Storage

	Maximum <u>Points</u>	Points <u>Deducted</u>
1. Trunk Compartment including paint and side coverings	10	_____
2. Underside of Lid, Latches, Hinges, Rubber Molding, Lights	10	_____
3. Floor Coverings	10	_____
4. Battery(ies) (regardless of where it is in the car), Windshield Washer Reservoir, Battery Box, Brake Reservoir	10	_____
5. Tools, Jack, Tire Strap, Spare Tire, Pump	10	_____

Total Deductions = _____

FINAL SCORE: (50 points – Deductions) = _____



Preparation - Engine

	Maximum <u>Points</u>	Points <u>Deducted</u>
1. Engine Top, Accessories including belts	15	_____
2. Firewall, Side Panels, Sheet Metal	15	_____
3. Underside of Engine Lid, Hinges, Latches, Light	15	_____
4. Hoses, Wiring and other Electrical Components	15	_____

Total Deductions = _____

FINAL SCORE: (60 points – Deductions) = _____



Preparation - Chassis

	Maximum <u>Points</u>	Points <u>Deducted</u>
1. Underbody Panels and Fender Wells	10	_____
2. Inner Surfaces of Wheels & Tires	10	_____
3. Suspension Components & Shocks, Brake Lines, Backing Plates, Calipers	10	_____
4. Steering System, Torsion Bars, Fuel Tank, Master Cylinder	10	_____
5. Hand Brake, Tach and Other Cables and their Restraints	10	_____
6. Bottom of Engine, Heater Boxes, Transaxle, Sheet Metal	10	_____
	Total Deductions =	_____
	FINAL SCORE: (60 points – Deductions) =	_____



Any Questions?

